

PORTWAY JUNIOR SCHOOL – Y3 Long Term Plan 2022-2023

	Autumn 1 Around the World: Europe	Autumn 2 Around the World: Nepal	Spring 1 Ancient Discoveries	Spring 2 <mark>Mighty Metals</mark>	Summer 1 In Bloom	Summer 2 Back to the Beginning (Stone Age to Iron Age)
English <i>outline</i>	Teach: Recount (details of the story) Drop-in: Letter (One character to a friend) Reading: Clarify Teach: Information Writing (Landmarks) - About a fantasy location (Atlantis picture) Drop-in: Recount (Europe Day) Reading: Inference and monitor & summarise	Teach: Descriptive narrative Drop-in: Setting description Reading: respond/ explain and monitor/summarise The Adventure Club INSTRUCTION INSTRUCTIO	Teach: Persuade - Marcy's letter to persuade others to conquer their fears and try something they're afraid of. Drop-in: Narrative (write the ending to M&ROTS) Reading: Inference and respond and explain PHARAOH'S Teach: Instructions. How to Mummify (link to p12-16) Drop-in: Recount (finding the Pharaoh's Tomb) Reading: Respond/Explain	Teach: Diary Entry (an Iron Man appears) Drop-in: Persuasive letter Iron Man to go to the scrapyard Reading: Language for effect and clarify PETER BROWN Language Iron Peter BROWN Language Iron Iron BROWN Language Iron Iron Iron BROWN Language Iron Iron Iron Iron Iron Iron Iron Iron	Teach: Persuasive Letter to persuade Colin to go outside. Drop-in: Diary Entry (Recount finding a secret garden) Reading: Inference and Themes and conventions DOOR Teach: Narrative (Boxed up story version of Door for own flower creature) Drop-in: Non-Chronological Report about fictional flower creature. Reading: Inference and Select/Retrieve	Teach: Non-Chronological Report (about Stone Age) Drop-in: Instructions How to make a Stone Age camp/ light a fire Reading: Summarise and Respond/Explain Teach: Instructions (how to care for a Stig) Drop-in: Narrative, create and meet Stig Reading: Inference and Select/Retrieve

Guided Reading outline	A WALK PARIS ATLAS OF ADVINIBLES MI WORLD ATLAS OF ADVINIBLES ATLAS OF ADVINIBLES MI WORLD ATLAS OF ADVINIBLES MI WOR	THE ADVENTURE CLUB REP PARTY LIST RETURN OF THE PARTY EVER ST.	PHARAON'S FATE Revidence Totankhamun's Tomb	THE WILD ROBOT PETER BROWN 1 bady right and paring that adminst 1935 1930	Secret Secret Graden Spanish Spanish Spanish	STOR BOOK & BOOK
Maths outline	Number: Place value (3wks) Number: addition and subtraction (3wks)	Number: addition and subtraction (2wks) Number: multiplication and division (4wks)	Number: multiplication and division (3wks) Measurement: Length and Perimeter (3wks)	Number: Fractions (3wks) Measurement: Mass and capacity (3wks)	Number: Fractions (2wks) Measurement: Money (2wks) Measurement: Time (2wks)	Measurement: Time (1 wk) Geometry: Properties of shapes (2wks) Statistics (2wks)
Science	Science Animals including humans Identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat Identify that humans and some other animals have skeletons and muscles for support, protection and movement.	Rocks and soil Compare and group together different kinds of rocks on the basis of their appearance and simple physical properties. Describe in simple terms how fossils are formed when things that have lived are trapped within rock. Recognize that soils are made from rocks and organic matter.	Short Science Unit: Forces (Friction) Compare how things move on different surfaces. Notice that some forces need contact between two objects, but magnetic forces can act at a distance.	Magnets Notice that some forces need contact between two objects, but magnetic forces can act at a distance. Observe how magnets attract or repel each other and attract some materials and not others Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials Magnetic forces are affected by: -Magnet strength -Object mass -Distance from object -Object material Describe magnets as	Plants Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers. Explore the requirements of plants for life and growth (air, light, water, nutrients from soil & room to grow) and how they vary from plant to plant. investigate the way in which water is transported within plants Explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.	Recognize that they need light in order to see things and that dark is the absence of light Notice that light is reflected from surfaces Recognize that light from the sun can be dangerous and that there are ways to protect their eyes Recognize that shadows are formed when the light from a light source is blocked by a solid object Find patterns in the way that the size of shadows change.

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					having two poles		
					Predict whether two magnets will attract or		
					repel each other,		
					depending on which poles are facing.		
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				Ancient Discoveries Focus on Ancient			Changes in Britain from the Stone Age
				Egypt			to the Iron Age
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				Characteristic features, similarity and difference,			Characteristic features, cause and consequence,
				connections.			connections
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	History						
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ŀ		Funana Study	Nonel	The River Nile		Local Area	Llistam, Links d
		Europe Study Locate and name the	Nepal	Describe and understand		Draw plans and simple	History Linked Understand why people in
		countries, capital cities	Diverse and secondaries 0	key aspects of rivers		maps which include	the Stone Age and the
		and major rivers of the British Isles and key	Rivers and mountains?	The River Nile and it's		appropriate symbols	Iron Age settled in this area
		topographical features -hills, mountains, coast	Lesson 1:Locate and name the continents and	necessity to life in Egypt.		Make maps of small areas	
		rivers, national parks	oceans on a world map	Work with: Large scale		- classroom, garden	
		Locate and name Russia,	where is Nepal?	Ordnance Survey maps (1:1250. 1:2500) of Egypt		Give directions using 4 cardinal points - begin	
		France, Germany, Spain,		& aerial photographs,		using 8 cardinal points	
	>	Italy, Greece, UK and Poland and their capital				Use 4 figure grid	
	d	cities on maps				references	
	Geography	Work with: aerial				Work with: Large scale	
	g	photographs, oblique and				street maps and large	
	e	bird's eye views, games with maps and globes,				scale Ordnance Survey maps (1:1250. 1:2500),	
	9	internet based maps				aerial photographs,	
		Compare the school's				oblique and bird's eye views, games with maps	
		locality with a school and				and globes, Ordnance	
		its locality in Europe (looking at both physical				Survey maps 1:1250, 1:2500 and 1:10 000	
		and human				internet based maps	
ı		characteristics)					

	Self Portraits	?		Iron Men Junk	Nature in Art	?
Art	Show patterns and textures in sketching using scumbling and smudging techniques Use a range of materials to draw including: different shades of pencils, oil pastels and digital drawing (Paint/ActivInspire). Architect Study Gustave Eiffel	Experiment with different effects and textures such as: blocking in colour, washes and thickened paint Start to explore the colour wheel (split into 3 primary sections) Mix black and white to paints to make tints and tones		Modelling Plan, design and experiment with making life size models with evidence in sketchbooks Artist Study ???	Use a range of materials to draw including: different shades of pencils, oil pastels and digital drawing (Paint/ActivInspire) Artist Study Artists & craft makers inspired by nature: Gustav Klint Piet Mondrian, George Surat William Morris	Make own printing blocks using different materials and prints of two or more primary colours
Music	Composer Study? Music unit: In the Hall of the Mountain King by Edvard Grieg Hampshire Dance Tunes Shatwell and Sartin Sing a range of songs in unison as a whole class and in groups including call-and-response	Music unit: Christmas is Coming Sing a range of songs in unison, as a whole class and in groups, including call and response.	Ukulele Lessons Be introduced to staff notation including note value through the use of Boomwackers and coloured notation Play from notation a range of 8 beat rhythms in unison and in two parts.	Ukulele Lessons Modern Composer Study?	Composer Study Vivaldi - Four Seasons (Pre 20th century & topic linked) Music unit: Our School Rap	Music unit: Mystic Moments Use a variety of untuned percussion instruments to compose and evaluate simple rhythms. Use percussion notation to show composed rhythms and play pre-transcribed rhythms in simple time signatures (4:4, 2:4 etc) Listen to and appreciate a range of 'ancient' music e.g. Monastic choral, 'oral tradition' folk music linked to History topic work
D.T.		Rectangular wooden frame constructions (could include computer aided design) Christmas photo frame		Wheels, axis, chassis and bearings (could include computer aided design) Link to iron man model?		Blocked Project: Fruit Stew Food activity: safety & hygiene, grating , chopping, mixing & cooking
P4C						

	Familiarisation with Desktop PC	Creating media: Animation	Creating Media: Desktop Publishing	Programming - Sequences in Music	Data & Information: Databases	Programming - Events and Actions
Computing	Computer systems & networks: Connecting Computers To explain how digital devices function. To identify input and output devices. To recognise how digital devices can change the way we work. To explain how a computer network can be used to share information. To explore how digital devices can be connected. To recognise the physical components of a network.	To explain that animation is a sequence of drawings or photographs. To relate animated movement with a sequence of images. To plan an animation. To identify the need to work consistently and carefully. To review and improve an animation. To evaluate the impact of adding other media to an animation.	To recognise how text and images convey information. To recognised that text and layout can be edited. To choose appropriate page settings To add content to a DTP program. To consider how different layouts can suit different purposes. To consider the benefits of DTP.	To explore a new programming environment. I can identify that each sprite is controlled by the commands I choose. To explain that a program has a start. To recognise that a sequence of commands can have an order. To change the appearance of my project. To create a project from a task description. To adapt a program to a new context. To develop my program by adding features.	To create questions with yes/no answers. To identify the object attributes needed to collect relevant data. To create a branching database. To identify objects using a branching database. To explain why it is helpful for a database to be well structured. To compare the information shown in a pictogram with a branching database. To recognise that text and layout can be edited.	To explain how a sprite moves in an existing project. To create a program to move a sprite in 4 directions. To adapt a program to a new context. To develop my program by adding features.
P.D.L.	Relationships Families and Friendships Safe relationships Respecting ourselves and others		Living in the Wider World Belonging to a community Media literacy and digital resilience Money and work		Health and Wellbeing Physical health and mental wellbeing Growing and changing Keeping safe	
R.E.	God Talk (Christianity)	Holy (Christianity) Mary Mother of God - Christmas W KS2 Mary (Holy)	Belief (Judaism)	Suffering (Christianity) - Key events of Holy Week - Easter <u>Easter Planning</u>	Message (Christianity) Jesus' Parables W Y3 - Stories_with_m	Sacred Place (Christianity/Judaism) - Places of worship W KS2 Sacred places
P.E.	Yoga/pilates Multiskills	Gymnastics Develop flexibility, strength, technique, control and balance. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Tri Golf	Dance (Egyptian) Perform dances using a range of movement patterns. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Develop flexibility, strength, technique, control and balance.	Basketball Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending Fitness	Athletics Use running, jumping, throwing & catching in isolation and combination. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Orienteering Take part in outdoor and adventurous activity challenges	Athletics Use running, jumping, throwing & catching in isolation and combination. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Striking and Fielding Use running, jumping, throwing & catching in isolation and combination.

			Volleyball		both individually and within a team.	
Fronch	J'apprends le - I am Learnin	Les Salutations - Greetings	Les couleurs et les nombres Colours & Numbers	Les Animaux - Animals	Petit Chaperon Rouge - Little Red Riding Hood	Les Glaces - Ice Creams